2009 OKLAHOMA SHOTGUN RULES

- Trap, Skeet and Sporting Clays will be shot in competition.
- Each county registering must provide two (2) volunteers to assist with scoring. This does not include the coach.
- No release triggers permitted.
- Ties will be broken by shoot-off for top 10 individuals and top 5 teams only.
- ONLY factory ammunition is permitted. No Reloads!
- Shotguns MAY NOT be loaded or a shell chambered until it is the members turn to shoot.
- Sporting Clays Contest will be open to all members in the shotgun program.
- The four (4) individuals selected to represent Oklahoma at the National Invitational will be determined by the top four combined scores in Skeet, Trap and Sporting Clays.
- No golf carts, ATV's, club cars or similar permitted.

SKEET
Event: Standard NSSA (American) skeet.

Course of Fire: 2 rounds (50 targets) consisting of singles and doubles from stations 1, 2, 6, and 7 and singles from stations 3, 4, 5, and 8.

Shoot-offs: Doubles from stations 3, 4, and 5, miss and out by station.

Time Limit: Shooters will fire in an expeditious manner, avoiding unnecessary delay. Shooters should be prepared to take the field 30 minutes before their scheduled firing time.

Equipment: Any shotgun 12 gauge or smaller firing a shot charge meeting the requirements of the NGB

Ammunition: The maximum load permissible is described below:

Maximum of 1 1/8 ounce of lead shot.
Shot size: 7 ½ - 9

Tie-breaker Tie break will be done to establish the top ten individuals and the top five teams. Shooters will shoot doubles at stations 3, 4, and 5. “Miss and out” by station until all ties are broken.

Procedure: Station 3 – high house first
Station 4 – high house first
Station 5 – low house first
Station 4 – low house first
Repeat as needed
Team shoot-off will follow the same procedure, each team firing as a squad at one station. Team placing determined by the cumulative score of the top 3 individuals of a team at each station. All teams shoot one station before advancing, if required.

NGB Rules: National Skeet Shooting Association

TRAP Event: Standard ATA (American) trap (16 yards)

Course of Fire: 2 rounds (50 targets) consisting of five targets from each of five shooting stations at 16 yards.

Shoot-offs: Two (2) each from each station at 16 yards. Management may increase the distance if required to break ties.

Time Limit: Shooters will fire in an expeditious manner, avoiding unnecessary delay and should be prepared to take the field up to 30 minutes prior to listed start time.

Equipment: Any shotgun 12 gauge or smaller firing a shot charge meeting the requirements of the NGB.

Ammunition: A contestant cannot use: Any load with a velocity greater than 1290 FPS (Feet Per Second) with maximum shot charge of 1 1/8 ounces, or 1325 FPS with a maximum shot charge of 1 ounce, or 1350 FPS with a maximum shot charge of 7/8 ounces, as measured in any individual shotshell. These velocities are maximum and no individual shotshell shall exceed these limits for the designated shot charge. In addition, no load containing more than 1 1/8 ounces or any shot larger than Number 7 ½ can be used.

(Source: ATA Rules, page 49-50)

Tie-breaking: Individuals: The following method shall be used for rotation of shooters:
Starting post to be used shall be as follows:

1. Shoot-offs shall be considered and interpreted the same as registered events and all applicable ATA Rules shall apply unless mutually agreed upon by all contestants. The management of a tournament may rule that ties shall be carried over to the first (or more if needed) sub-event on the next like event.

2. All ties whenever possible shall be shot off and in such a manner, as shoot management shall designate. Unless otherwise specified by the management, ties on single target events shall be shot off in 25 target events.
3. The following method shall be used for rotation of shooters: Starting posts to be used shall be as follows:
   - If 2 shooters - post numbers 2 and 4.
   - If 3 shooters - post numbers 2, 3, and 4.
   - If 4 shooters - post numbers 2, 3, 4, and 5.
   - If 5 shooters - post numbers 1, 2, 3, 4, and 5.

   If more than 5 shooters are involved in the tie, they shall be divided as equally as possible into two or more squads as directed by the management.

   If subsequent shoot-offs the post shall be rotated in a clockwise manner, with the shooter from post 1 advancing to post 2 and the shooter from post 5 rotating to post 1 or to the post dictated by the number of shooters remaining, but always in clockwise rotation.

   The 1 shooter situation may not need to be included because it is for a handicap shoot-off more than anything else. It is used incase one shooter shoots at a much longer handicap than the other and I don't think this would apply to this shoot.

   Tie broken by greatest total of targets broken after the completion of all stations.

   Team ties broken by a round of 25, 5 at each station. If a full team of 4, all 4 may shoot and the low score will be dropped.

   If after 1 round, all placings are not determined, the yardage may be increased

**NGB Rules:**

Amateur Trap Association


**SPORTING CLAYS**

- Any sporting clays course as set by the management.
- The sporting clays course of fire is flexible- depending upon the capabilities of the facility.
- A minimum of 50 sporting clays targets.
- A combination of sporting courses, including 5-stand, walk-through, etc, may be used to make up the event.
- Squads will be randomly assigned based on number of pre-registered participants.
- No FITASC.

**Event**

50 target event.

**Course of Fire:** Participants will be made aware of course prior to contest.
 Shoot-offs: 5 pairs as arranged by the shoot management.

Time Limit: Shooters will fire in an expeditious manner, avoiding unnecessary delay. Shooters should be prepared to take the field 45 minutes to 1 hour before their scheduled firing time.

Equipment: Any shotgun 12 gauge or smaller firing a shot charge meeting the requirements of the NGB.

Ammunition: Maximum loads for any gauge may not exceed:

  Maximum of 1 1/8 ounce of lead shot.
  Shot size: 7 ½ - 9

Tie-breaker: Tie break will be done to establish the top ten individuals. Shoot-off will begin with 5 challenging pairs from a 5-stand course. Shooting order and position determined by the match officials. Placing will be determined by the highest total of targets broken out of the round of 5 pairs (10 targets). If ties persist then the range officials may establish 5 new or different pairs for another round, etc.

Team ties broken by same process. Teams will shoot as a squad and the cumulative score of the high 3 individuals will determine the score/placing.

NGB Rules: National Sporting Clays Association